

Snowy Scoreboard for SmartDM

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December 27, 2015

An Anecdote

During the holidays, I took a little break from my research in String Theory and dug up my old hard-drive to look for old movies and tv-series. While surfing different folders, my sight landed on the sacred UT Workshop and within few moments, all the happy memories associated with the game flashed before my eyes.

Lo and behold, I fired up unreal engine and connected to the DM server with most palyers. To my surprise and happiness, it was running the the mod SmartDM (which was one of my small contributions, developed further by [ProAsm](#)). As it was winter, I felt that the SmartScoreboard could use some snowy effects.

I remembered Sp0ngeb0b once imported the code for the SnowyScoreboard in SmartCTF. Thus making good use of the time and object oriented programming, I added the same snowy effects to the SmartScoreboard.

Installation

This scoreboard works with [SmartDM105](#) only, so make sure you have it's working installation on the server. Now turn off the server and

- in the UnrealTournament.ini or Server.ini add the line
`ServerPackages=SmartDMSnowyScoreBoard105`
- in the SmartDM.ini modify the line
`ScoreBoardType=SmartDMSnowyScoreBoard105.SmartDMSnowyScoreBoard`

That is it, you are done. Boot up your server and enjoy the snowy effects.

Credits

- Epic games (Check out the new [UT4](#)).
- [SmartCTF](#) team



Figure 1: A screenshot of the snowy scoreboard.

- ProAsm
- Defrost and Sp0ngeb0b